

Banister Primary School Computing Long Term Plan

YEAR R	Autumn 1 ALL ABOUT ME	Autumn 2 LET'S CELEBRATE	Spring 1 SUPERHEROES	Spring 2 GROWING!	Summer 1 AMAZING ANIMALS	Summer 2 FAIRY TALES
COMPUTING	Busy Bodies	Awesome Autumn Winter Warmers	Boats Ahoy	Springtime	Super Space	Summer Fun
YEAR 1	Autumn 1 FAIRY TALES WITH A TWIST	Autumn 2 LONDON'S BURNING	Spring 1 PIRATES AHOY!	Spring 2 FROM HERE TO ETERNITY	Summer 1 WHAT A WONDERFUL WORLD!	Summer 2 AMAZING ANIMALS
COMPUTING	Computing Systems and Networks – Technology Around Us	Creating Media – Digital Painting	Programming A - Moving a Robot	Data and Information - Grouping Data	Creating Media - Digital Writing	Programming B - Programming Animations
YEAR 2	Autumn 1 STAND OUT ART	Autumn 2 TITANIC	Spring 1 TO INFINITY AND BEYOND	Spring 2 WE'RE GOING ON AN ADVENTURE	Summer 1 WONDERLAND	Summer 2 JOURNEY
COMPUTING	Computing Systems and Networks – IT Around Us	Programming A - Robot Algorithms	Creating Media - Making Music	Creating Media - Digital Photography	Data and Information - Pictograms	Programming B - Programming Quizzes
YEAR 3	Autumn 1 A HISTORY OF ABSOLUTELY EVERYTHING	Autumn 2 FESTIVALS OF LIGHT	Spring 1 HORRENDOUS HUMANS	Spring 2 MOUNTAINEERING FOR BEGINNERS	Summer 1 ROMANS	Summer 2 LET'S STICK TO THE NUTS AND BOLTS
COMPUTING	Computing Systems and Networks - Connecting Computers	Programming A - Sequencing Sounds	Creating Media - Stop-frame Animation	Data and Information - Branching Databases	Creating Media - Desktop Publishing	Programming B - Events and Actions in Programs
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2

YEAR 4	DREAM	EGYPTIANS	JOURNEY TO THE RIVER AMAZON	JOURNEY TO THE RIVER AMAZON	NATURAL DISASTERS	THE VIKINGS
COMPUTING	Computing Systems and Networks - The Internet	Creating Media - Photo Editing	Programming A - Repetition in Shapes	Creating Media - Audio Production	Programming B - Repetition in Games	Data and Information - Data Loggers
YEAR 5	Autumn 1 IT'S ALL GREEK TO ME	Autumn 2 IT'S ALL GREEK TO ME	Spring 1 EARTH AND BEYOND	Spring 2 EARTH AND BEYOND	Summer 1 MAYAN ADVENTURES	Summer 2 MAYAN ADVENTURES
COMPUTING	Creating Media - Video Production	Computing Systems and Networks - Systems and Searching	Programming A – Selection in Physical Computing	Programming B - Selection in Quizzes	Data and Information - Flat-file Databases	Creating Media - Vector Drawing
YEAR 6	Autumn 1 THE TEMPEST	Autumn 2 EBENEZER SCROOGE	Spring 1 WORLD WAR 2	Spring 2 WORLD WAR 2	Summer 1 LONDON	Summer 2 LONDON
COMPUTING	Computing Systems and Networks – Communication and Collaboration	Programming A - Variables in Games	Data and Information - Introduction to Spreadsheets	Programming B - Sensing	Creating Media - 3D Modelling	Creating Media - Web Page Creation

